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Classe 3C – Scuola Caperle

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FILM "THE IMITATION GAME"



Last Friday with Caperle school and Prospettiva Famiglia we went to Cinema Aurora to watch a movie called "The imitation game". There were various other schools to see the film and the presenter said to us that nearly one thousand students came there during that week only to see the film in English.

An Australian lady presented us the film with a short description of it. At the end of the film we were supposed to ask them some questions, if we had any doubts, and answer some of hers.

The film is about a mad called Alan that, when he was young, was bullied because he was considered a "strange" boy. He was very intelligent and only his best friend Christopher could understand him. They were very very

attached to each other: both were considered the jerks of the class and both were “wield”.

Christopher had an illness that caused him death during the summer holiday. Alan at first didn't believe he was gone and he never really got over it. In his mind he would always remember what he had said to him: "Sometimes it's the very people who no one imagines anything of who do the things no one can imagine."

Alan is at home and gets robbed. The police comes and Alan sends them away: by doing so they get suspicious and keep an eye on him.

In the meantime he gets part of “the Enigma solvers club”, which is really a group of five people in charge of deciphering the Enigma code, the Nazi code with which they communicated to each other. It changes every night and for over two years no one was able to discover the meaning of every code sent.

While Alan is working lonely to his project of creating a machine that would decipher the Enigma machine, the police discovers that the math professor's records are classified. They get more suspicious.

Alan's teammates don't agree with him and neither his senior. He decides to write to the senior of his senior getting in return the command of the squad. He publishes a crossword and the ones who complete it in less than eight minutes have to come to an office in which they will do another test to see who can enter his group.

Joan, a woman, manages to finish the test and he lets her in the team.

They become friends and he starts being gentle to his teammates, with who he was not particularly nice before. His senior gives him a month to get the

machine, Christopher as he called it, to work. The senior doesn't wait and wants to destroy it and sends Alan away, but his friends step up for him.

While all this is happening he has to make sure no one can discover his homosexuality so he proposes to Joan. She says yes.

An evening he has a brilliant idea: he had to give Christopher some references. Basically, he needed to give it some letters already decoded so it could search deeper. His plan works and the machine interprets every code.

He and his mates keep the secret and, thanks to them who predicted lots of attacks and prevented them without making Nazi suspicious, they won Second World War.

During the period in which he had just solved the "enigma code" police discovers he's gay and sends him to court. He has two options: two years of prison or pills. He opted for the pills; unfortunately they were bad for the brain and sends him crazy. He committed suicide later on.

After 50 years the "reveal of the Enigma code" was discovered. Till then no one even imagined that England knew everything that was going on in the Nazi group.

Only now we can say thank you to a homosexual man, who was a great man who did wonderful things for society, Alan; he was not only a genius, he was and he is a way of life style: anybody can do spectacular things.